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# MARY J. HOFFMAN

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## EXPERIENCE

3/2021-12/21 Warner Bros. Television Animation Burbank, CA  
Character Design Lead – Unannounced Scooby-Doo DTV Movies

- Visual development and early designs for production's main antagonist and protagonists
- Final rough designs for both movie projects including turns, special poses and static images for advertisement.

10/2019-02/2021 Titmouse Studios Los Angeles, CA  
Character Design Lead – Bless the Harts

- Coordinated with Creator, Network, Producers and Supervising Directors to determine and execute the Season 2 redesign.
- Attended launch meetings, broke down animatics, assigned work to designers, made notes to make sure designers adhered to new show style.
- Addressed any network and overseas art requests as needed

5/2019–8/2019 Titmouse Studios Los Angeles, CA  
Storyboard Supervisor – Bless the Harts

- Oversaw a team of revisionists in a 28-step board conform process in preparation for timing and shipping.
- Fielded overseas design and writers room requests
- Attended post lock to assess and distribute any last-minute changes to the team.

1/2019–6/2018 Titmouse Studios Los Angeles, CA  
Storyboard Artist – Bless the Harts and Big Mouth

- Performed thumbs, a panels/comps and final acting passes on 2 episodes of Bless the Harts and 3 episodes of Big Mouth.

2011–2017 Fox Television Animation Los Angeles, CA  
Retakes Storyboard Artist and Revisionist – American Dad!

- Retakes board artist, storyboard artist and revisionist completing 72 episodes.

2011-2012 Warner Bros. TV Animation Burbank, CA  
Freelance Designer (Prop, BG and Character) – DC Nation Shorts and Scooby Doo Mysteries Inc.

- Prop and BG Design rough and clean ups on Amethyst shorts 1-7
- Character design roughs and clean ups on Season 2 of Mysteries Inc.

2008–2010                      South Park Studios                      Marina del Rey, CA  
Designer/Storyboard Revisionist

- Character, prop and BG designer responsible for concepts, turns and clean-up of all applicable designs as well
- Revisionist and clean-up artist responsible for working in tandem with lead storyboard artists and filling in any necessary panels and plusing panels
- Department asset manager

## **EDUCATION**

2000-2004                      California Institute of the Arts                      Valencia, CA

- Bachelor of Arts Degree, Film/Video emphasis in Character Animation.

## **PROGRAMS**

- Photoshop
- Storyboard Pro
- Google suite and Excel